# Optimizing the configuration of X-by-Wire networks using word combinatorics

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## TTP/C – Time Triggered Protocol

- Designed at T.U. Vienna + TTTech
- TTP/C main technical characteristics:
  - Determinism
  - Fault-Tolerance
  - Composability
  - Support of mode changes

⇨ A good candidate for X-By-Wire ..

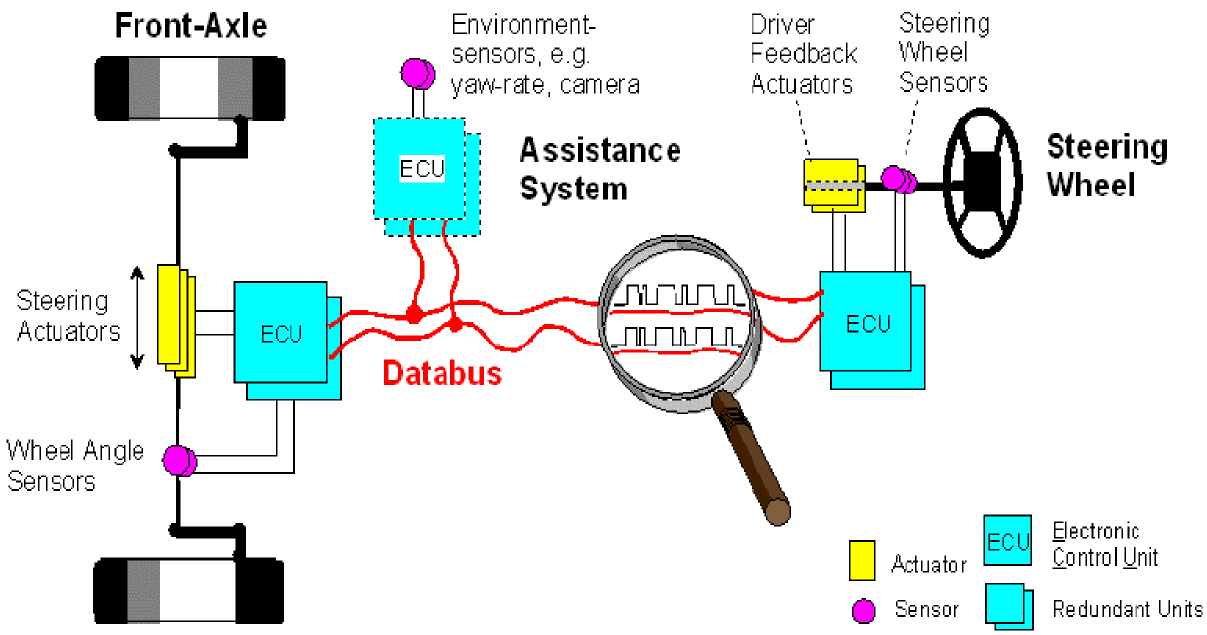
# X-by-Wire

- Hydraulic and mechanical connection are replaced by networks and actuators

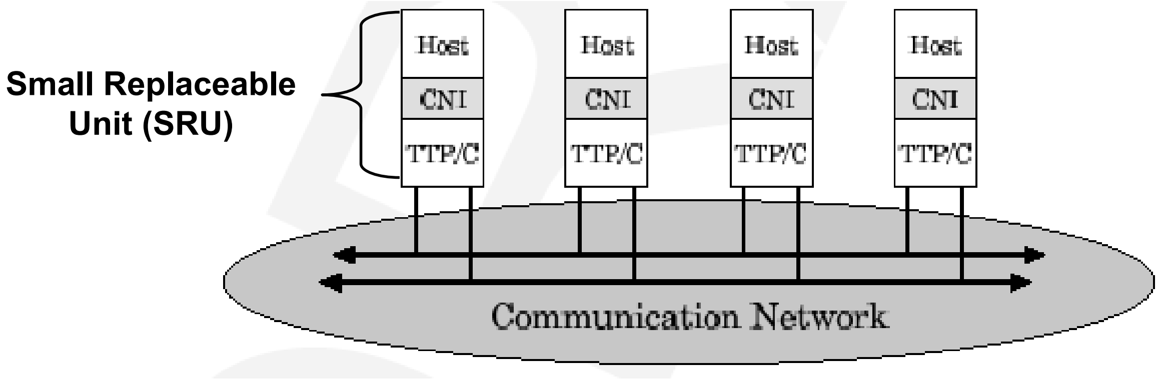
- Why ?
  - Decrease of weight and cost
  - Safety : intrusion of the steering column in the cockpit
  - New functions : variable demultiplication - crash avoidance
  - Less pollution (brake / transmission liquid)
  - …



# X-by-wire : an example



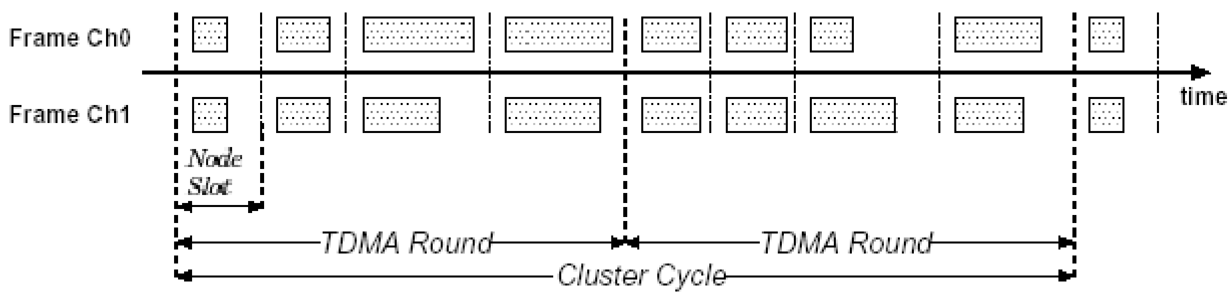
# A TTP/C Cluster




- Medium Access Control : TDMA
- Redundant transmission support
- Data rate: 500kbit/s, 1Mbit/s, 2Mbit/s, 5Mbit/s, 25Mbit/s
- Topology: bus or star



# TDMA – Time division Multiplexed Access




- Slot: time window given to a station for a transmission
- TDMA Round: sequence of slots s.t. each station transmits exactly once
- Cluster Cycle: sequence of the ≠ TDMA rounds

# TTP/C: Implications of the MAC protocol

Bounded response times and « heartbeats » but:

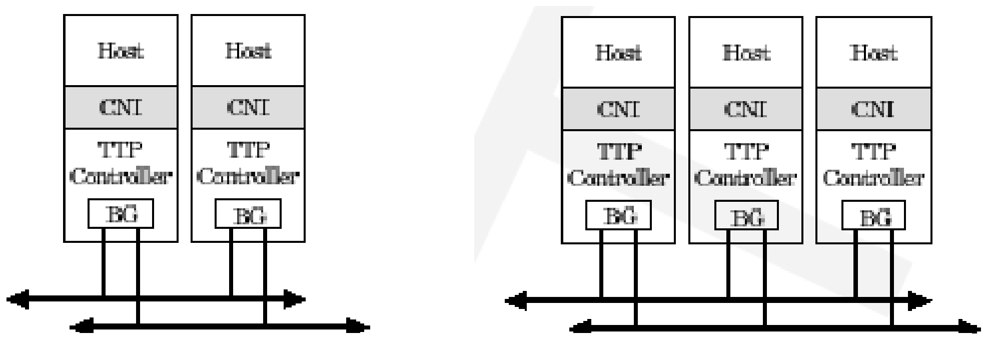
- loss of bandwidth
- need of powerful CPU's
- maximum timing contraint:
  - If a station sends a single information, the refresh cannot be more frequent than the length of a round
  - If a station sends several informations, the refresh cannot be more frequent than 2x the length of a round

Ex: 5ms time constraint - 500kbit/s network with 200 bits per frames - at most 12 frames (6 FTUs of two nodes) or 6 frames if the station sends 2 distinct informations



# FTU: Fault Tolerant Unit

- FTU = set of stations that act identically




FTU of cardinality 2

FTU of cardinality 3 (majority vote is possible)

- Replica = a frame sent by a node of the FTU

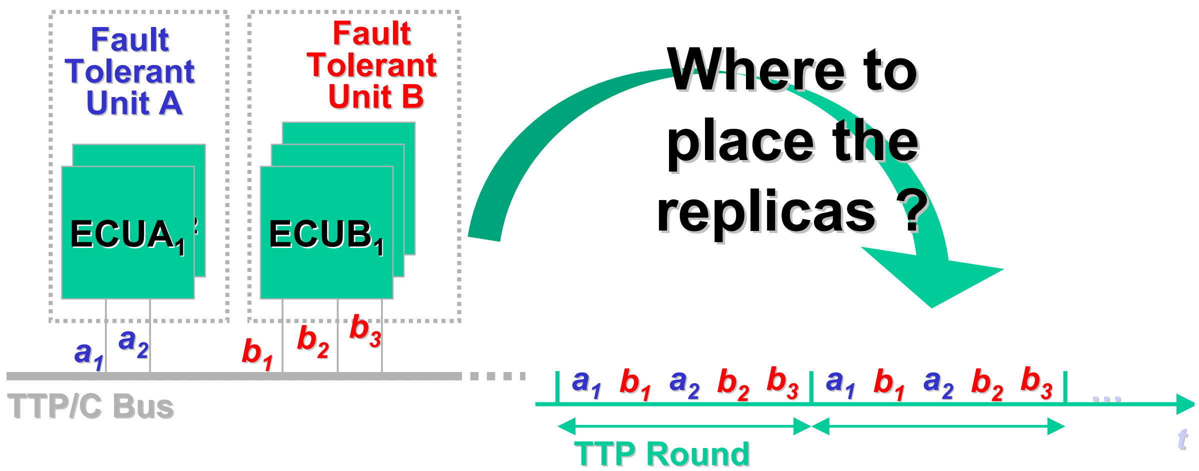
# FTU: which protection ?

- Protection against:
  - disappearance of a station (crash, disconnection..)
  - corrupted frames (EMI)
  - sensors or computation errors
  - …
- Under the assumption of a single failure (TTP/C fault-hypothesis) :
  - A dual redundancy ensures a protection in « the temporal domain »
  - A triple redundancy ensures in addition  a protection in « the value domain »
- Problem: history-state



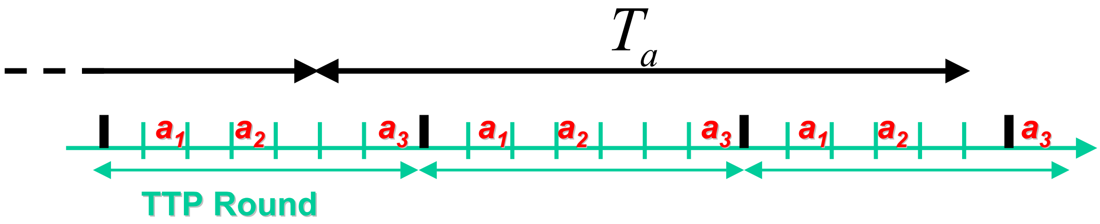
# Goal of the study: maximize the robustness against transmission errors

- Transmission errors are usually highly correlated



# Application model

- $T_a$: production cycle of the data sent by the stations of the FTU a




- Assumptions:
  - no synchronization between production and transmission (round)
  - production cycle is a multiple of the length of a round

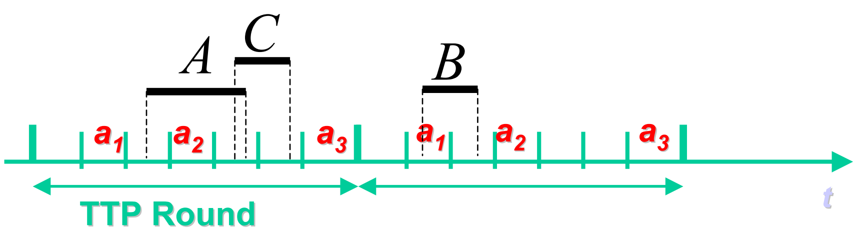


# Objective w.r.t. fail-silence

- A node is « fail-silent » if one can safely consume its data when the frame carrying the data is syntaxically correct
- Stations are fail-silent: « minimize P*all* : the probability that all frames of the FTU sent during a production cycle will be corrupted »
- Stations are not fail-silent: « minimize P*one* : the probability that at least one frame of the FTU will be corrupted»

# Assumptions on the error model

- Each bit transmitted during an EMI will be corrupted with probability $\pi$
- If a perturbation overlaps a whole slot, the corresponding frame is corrupted with probability 1
- Starting times of the EMI bursts are independent and uniformly distributed over time
- The distribution of the size of the bursts is arbitrary






# Objective 1 : Minimize P*one*

# Majorization - Schur-Convexity

- vector $u = (u_1, \ldots, u_n)$ majorizes $v = (v_1, \ldots, v_n)$ if:

$$\sum_{i=1}^{n} u_i = \sum_{i=1}^{n} v_i \text{ and } \sum_{i=1}^{k} u_{[i]} \leq \sum_{i=1}^{k} v_{[i]} \quad k \leq n$$

with $(u_{[i]}, \ldots, u_{[n]})$ permutation of $u$ s.t. $u_{[i]} \leq \ldots \leq u_{[n]}$

Example: $(1,3,5,10) \succ (2,4,4,9)$

- A fonction $f : \Re^n \to \Re$ is

Schur-convex if $u \succ v \to f(u) \geq f(v)$

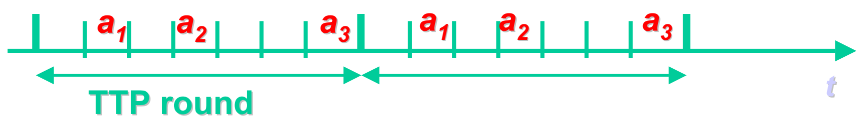
Schur-concave if $u \succ v \to f(u) \leq f(v)$



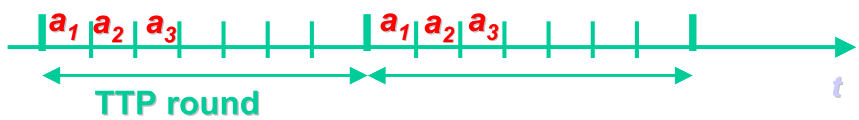
# Minimizing P*one*

- $\mathbf{I}(x)$ is the vector of the distance between replicas during the length of a round (sorted in ascending order)

Example: $\mathbf{I}(x) = (1,1,2)$




Example: $\mathbf{I}(x) = (0,0,4)$



# Minimizing P*one*

Theorem: the best allocation for P*one* is to group together all replicas (denoted allocation g)

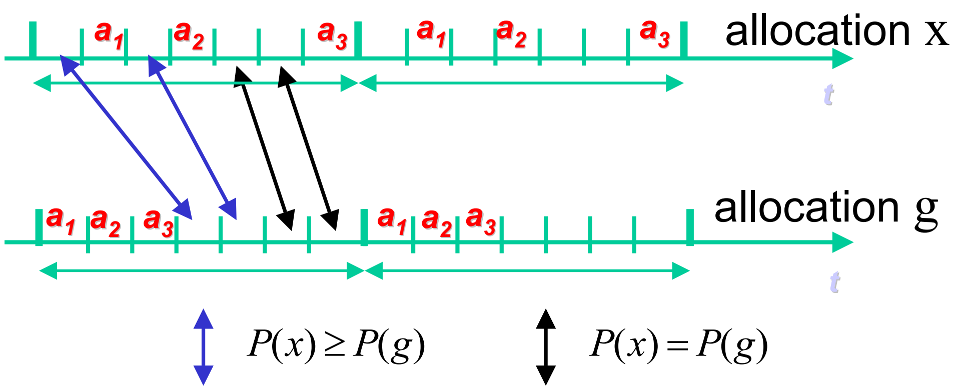
Arguments:

- P*one* is shur-concave: $\mathbf{I}(x') \succ \mathbf{I}(x) \rightarrow P_{one}(x') \leq P_{one}(x)$
- $\mathbf{I}(g)$ is maximum for the majorization (equal to $(0,0,...,S-k)$ with $k$ the number of replicas of the FTU and $S$ the number of slots per round)



# Minimize P*one*

- Idea of the proof (step 1): the farther the beginning of an error burst from a replica, the less likely the replica becomes corrupted. « Non-grouped » allocations have more areas close to replicas



## Minimize P*one*

- Validity of the result :
  - Arbitrary $\pi$ value and burst size distribution
  - Production period multiple of the round length
  - for all TDMA networks

➢ Combined minimization of P*one* for all FTU's is possible

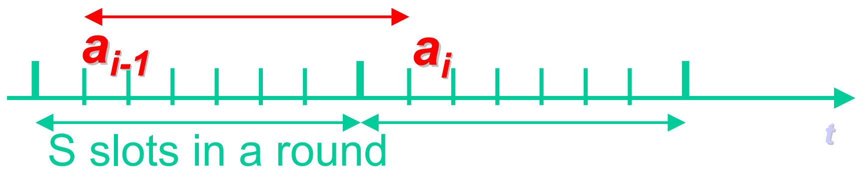
➢ Robustness improvement: against a random allocation, the number of lost data is reduced from 15 to 20% on average



# Objective 2 : Minimize P*all* *TTP/C case*

# TTP/C : the majority rule

- Cliques: sets of stations that disagree on the state of the network
- Principle: to avoid cliques, stations in the minority disconnect (« freeze »)
- Mechanism: before sending, a station checks that in the last round (S slots), the number of correct messages is greater than the number of incorrect messages, otherwise it disconnects




➢ If a station « freezes » due to transmission errors, the others follow one by one...

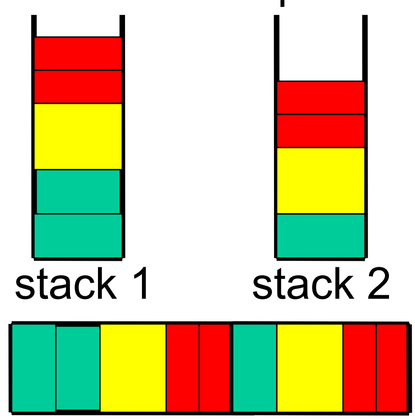


# TTP/C : minimize P*all*

Algorithm: 1) for each FTU $i$ with $C_i$ slots, push $\lceil C_i/2 \rceil$ slots in the smallest stack and $\lfloor C_i/2 \rfloor$ in the largest stack

2) concatenate the two stacks

Ex: FTU A: 3 replicas – FTU B: 2 replicas – FTU C: 4 replicas




TTP/C round :

## TTP/C : minimize P*all*

Theorem: the « 2-stacks » algorithm is optimal under TTP/C

Arguments:

Case 1) a perturbation for each replica : identical ∀ allocation

Case 2) a perturbation can corrupt several replicas with a probability decreasing in the distance between the replicas. A burst of more than $\lfloor S/2 \rfloor$ slots freezes the system, now the algorithm ensures a distance of $\lfloor S/2 \rfloor$ slots

Corollary: it is useless to have more than 2 replicas per FTU if the probability to have more than one perturbation in the same round is sufficiently low



# Objective 2 : Minimize P*all*
# *TDMA case*

# Balanced words

- A « balanced » word (or Sturmian word) is a binary sequence $\{u_n\}_{n\in\mathbb{N}}$ s.t. :

$$\forall k,n,m \in \mathbb{N} \left| \sum_{i=n}^{n+k} u_i - \sum_{j=m}^{m+k} u_j \right| \le 1$$

- Balanced words are computed using bracket sequences :

$$u_n = \left\lfloor n\frac{a}{b} \right\rfloor - \left\lfloor (n-1)\frac{a}{b} \right\rfloor$$

where $a/b$ is the rate of the word (nb of 1 / nb of 0)

- Example: balanced word of rate 3/8

$$(0,0,1,0,0,1,0,1)$$



# Multimodular functions

- Multimodularity [Hajek] : counterpart of convexity for discrete functions $f:\mathbb{Z}^m \to \mathbb{R}$

Definition : Let *F* be a set of m+1-vectors that sum to 0, a function $f:\mathbb{Z}^m \to \mathbb{R}$ is *F*-multimodular if

$$f(x+v)+f(x+w) \ge f(x)+f(x+v+w)$$

$$x \in \mathbb{Z}^m \text{ et } v,w \in F,\ v \ne w$$

- Example: $x=(0,1,0,\ldots,1,1,0)$ is a control sequence, $f$ a cost function and $v$ an elementary operation moving a client to the left

$$v=(0,\ldots,0,1,-1,0,\ldots,0)$$

# Optimisation and multimodular function

- Global left shift operator : $s_i(x)$

  ex: $s_2\left((0,1,0,1,1,0)\right) = (0,1,1,0,0,1)$

Theorem [Altman,Gaujal,Hordijk 97]: If *f* is multimodular then $G(x) = 1/m\sum_{i=1}^{m} f(s_i(x))$ (shift-invariant version of *f* ) is minimum (among all admissible sequences) if x is a balanced sequence.

Theorem : If the size of the bursts is exponentially distributed then P*all* is multimodular.

Moreover, P*all* is equal to its shift invariant version thus P*all* is minimum for a balanced sequence.



# Optimal algorithm : a single FTU

- FTU with $C$ replicas of size $h$ bits in a round of total size $R$ bits
  - compute $v_i$ balanced word of rate $C/(R-C(h-1))$
  - $x$ is the round initially empty
  - If $v_i = 1$ then $x := x + 1\ldots1$ ($h$ '1' concatenated)
  - If $v_i = 0$ then $x := x + 0$

Ex: FTU: 3 replicas of cardinality 3 in a round of size 14

$v_i = (0,0,1,0,0,1,0,1)$ with rate $3/8$

$x = (0,0,1,1,1,0,0,1,1,1,0,1,1,1)$ ($\neq$ balanced word with rate $9/1$

## Optimal algorithm : several FTUs

- Problem : allocation conflicts

  Ex: FTU A: 3 replicas – FTU B: 2 replicas – FTU C: 1 replica

$$x_A = (0,1,0,1,0,1) \text{ rate } 3/6$$
$$x_B = (0,0,1,0,0,1) \text{ rate } 2/6$$
$$x_C = (0,0,0,0,0,1) \text{ rate } 1/6$$

- An optimal allocation is still possible if
  - the number of cardinalities is a power of 2
  - all replicas have the same size
- Remark: a balanced sequence is minimum for the majorization order, it is thus the worst solution for P*one*! Both objectives are contradictory



## Heuristic : several FTUs

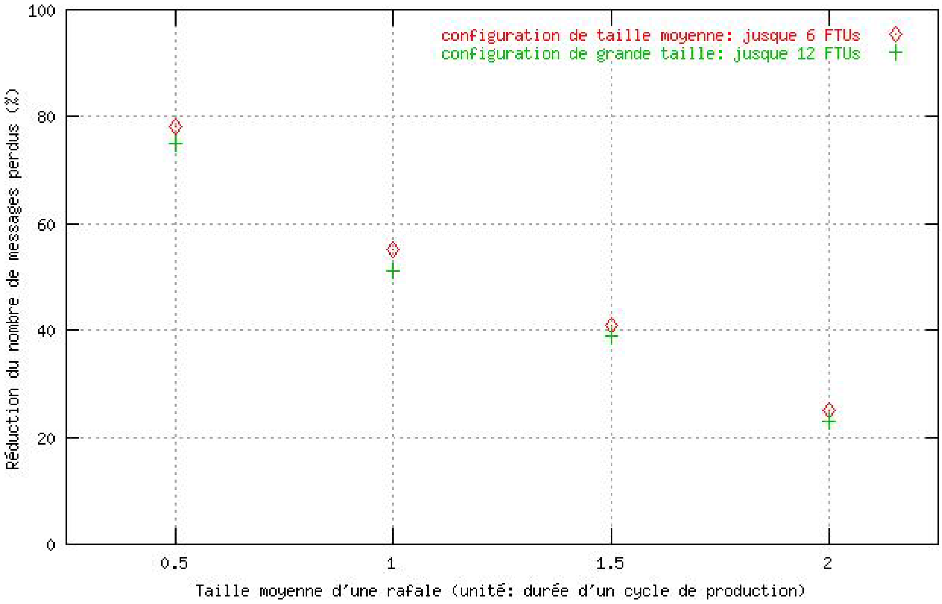
- The rate of emission: number of bits that FTU A must emit on average during each bit of a round :

$$d_A = C_A h_A / R$$

- At step i, one schedules the transmission of a frame of the FTU for which the number of due bits – number of already allocated bits is maximum

# P*all* : Heuristic vs random allocation

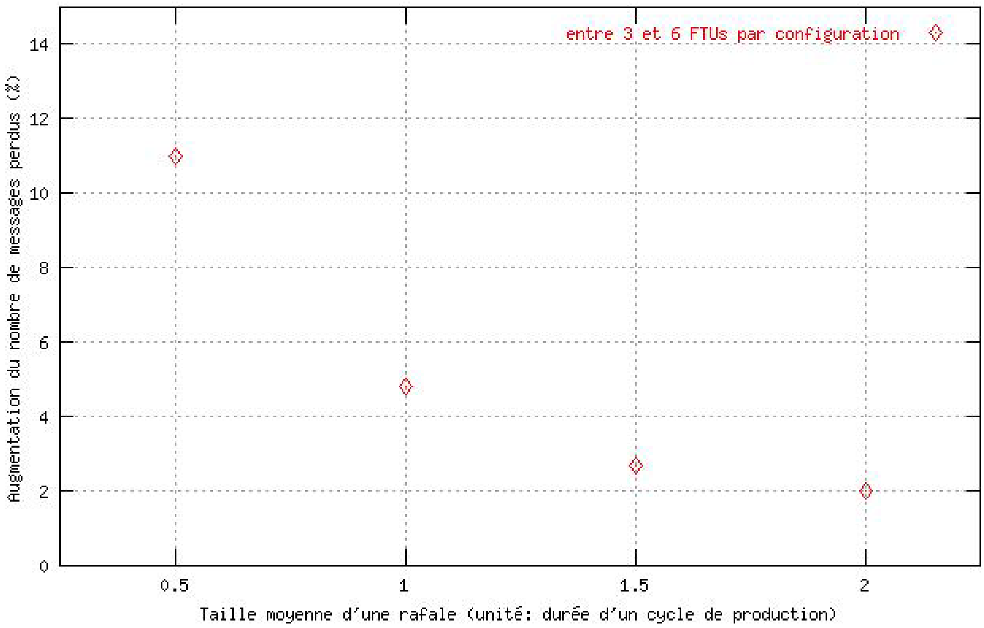
- Reduction of the number of lost messages w.r.t. a random allocation :






# P*all* : Heuristic vs optimal

- Increase of the number of lost messages w.r.t. to the optimal :



# Conclusion

Optimal and near optimal allocation policies for TDMA and TTP/C networks

- Choice of the locations of the slots have a strong influence on the robustness of the network
- The cost function plays a major role on the shape of the solution
- Hypothesis on the error model are crucial

## Future work :

- Configurations made of fail-silent and non fail-silent nodes (minimizing P*one* and P*all* for different FTU's)
- FlexRay protocol